

## HIGH SCHOOL ROUTINE CREATION

### BARS

#### NOTES

| ROUTINE (in order) |                         |
|--------------------|-------------------------|
| Difficulty         | Skill Name (Individual) |
|                    |                         |
|                    |                         |
|                    |                         |
|                    |                         |
|                    |                         |
|                    |                         |
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|                    |                         |
|                    |                         |
|                    |                         |

| REQUIREMENTS (1.0)                              |                       |
|---|-----------------------|
| <input checked="" type="checkbox"/>             |                       |
| <input type="checkbox"/>                        | Superior Release 0.2  |
| <input type="checkbox"/>                        | Direction Change 0.2  |
| <input type="checkbox"/>                        | Kip 0.2               |
| <input type="checkbox"/>                        | Skill to Vertical 0.2 |
| <input type="checkbox"/>                        | Superior Dismount 0.2 |
| TOTAL <input style="width: 50px;" type="text"/> |                       |

| DIFFICULTY (3.0) |                         |   |
|------------------|-------------------------|---|
| #                | Required                | Values                                    |
|                  | Advanced High Superiors | 1 AHS or HS at 0.3                        |
|                  | High Superiors          | 1 AHS or HS at 0.3                        |
|                  | Superiors               | 3 at 0.5 each                             |
|                  | Mediums                 | 5 at 0.3 each                             |
| TOTAL            |                         | <input style="width: 50px;" type="text"/> |

| BONUS (0.8) |                                  |   |
|-------------|----------------------------------|---|
| Category    | Skill or Connection              | Value                                     |
| AHS 0.2     |                                  |   |
| AHS 0.2     |                                  |   |
| AHS 0.2     |                                  |   |
| HLBBS 0.2   | High Level Back to Back Superior |   |
| HLBBS 0.2   | HS+HS, AHS+HS, AHS+AHS           |   |
| LLBBS 0.1   | Low Level Back to Back Superior  |   |
| LLBBS 0.1   | S+S, S+HS, S+AHS                 |   |
| TOTAL       |                                  | <input style="width: 50px;" type="text"/> |

High Level Back to Back Superior  
 HS+HS, AHS+HS, AHS+AHS  
 Low Level Back to Back Superior  
 S+S, S+HS, S+AHS

| FINAL TALLY |  |
|-------------|--|
|             | REQUIREMENTS (1.0)   |
|             | DIFFICULTY (3.0)   |
| 1.0         | COMPOSITION (1.0)  |
|             | BONUS (0.8)  |
| 4.2         | EXECUTION (4.2)  |
|             | START VALUE (SV) <input style="width: 50px;" type="text"/> |